

# PHASE 4 - SPIN AND READ

## CCVC WORDS USING PHASE 2 SOUNDS

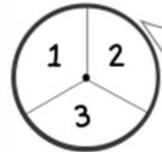


Use a pencil and a paperclip for the spinner

### PHASE 4 - SPIN AND READ

Place the counters on start. Each player takes turns to spin the spinner and move that many spaces. Can they read the word they land on?

tent	link	hunt	next	jump
just		best	cost	
help		dent	kept	
went		felt	damp	
start	gulp	lift	lost	



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### PHASE 4 - SPIN AND READ

Place the counters on start. Each player takes turns to use the spinner and move that many spaces. Can they read the word they land on?

tent	link	hunt	next	jump	fact
just		best	cost		limp
help		dent	kept		gust
went		felt	damp		husk
start	gulp	lift	lost		finish

# PHASE 4 - SPIN AND READ CCVC WORDS USING PHASE 2 SOUNDS

This pack contains a board type game for words that use CCVC words that have just have the Phase 2 sounds.

A colour and grayscale version have been included.

These can be used in class, part of intervention and even sent home.

They can be used with either the spinner on the page or a 1-3 dice.

Created by



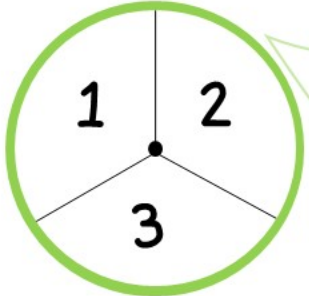
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# CHECK OUT OUR: PHASE 4 BEE-HIND



PLEASE CLICK THE PICTURE TO TAKE YOU TO THE RESOURCE

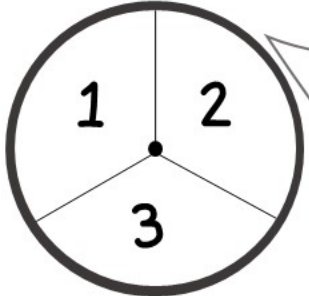


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<b>start</b>		gulp	lift	lost	<b>finish</b>